

APPLYING ARTIFICIAL INTELLIGENCE TECHNIQUES TO STRATEGIC-LEVEL GAMING AND SIMULATION

Titre(s): APPLYING ARTIFICIAL INTELLIGENCE TECHNIQUES TO STRATEGIC-LEVEL GAMING AND SIMULATION / P. K. DAVIS

Auteur(s): DAVIS, P. K.

Editeur, producteur: RAND, 1988

Description matérielle: 24 p.

Autres classifications: RAPP